## READING

value in a real-world situation modeled by y = mx + b, because when x = 0, the value of y is b.

**MODELING REAL-WORLD SITUATIONS** When a quantity y changes at a The value b is a starting constant rate with respect to a quantity x, you can use the equation y = mx + b to model the relationship. The value of m is the constant rate of change, and the value of *b* is an initial, or starting, value for *y*.

## EXAMPLE 5 TAKS REASONING: Multi-Step Problem

**RECORDING STUDIO** A recording studio charges musicians an initial fee of \$50 to record an album. Studio time costs an additional \$35 per hour.

- **a.** Write an equation that gives the total cost of an album as a function of studio time (in hours).
- **b.** Find the total cost of recording an album that takes 10 hours of studio time.

## Solution

**a.** The cost changes at a constant rate, so you can write an equation in slope-intercept form to model the total cost.

*STEP 1* Identify the rate of change and the starting value.

Rate of change, m: cost per hour Starting value, b: initial fee

*STEP 2* Write a verbal model. Then write the equation.



**CHECK** Use unit analysis to check the equation.

dollars = 
$$\frac{\text{dollars}}{\text{hour}} \cdot \text{hours} + \text{dollars} \checkmark$$

- The total cost C is given by the function C = 35t + 50 where t is the studio time (in hours).
- **b.** Evaluate the function for t = 10.

C = 35(10) + 50 = 400Substitute 10 for *t* and simplify.

The total cost for 10 hours of studio time is \$400.

## **GUIDED PRACTICE** for Example 5

- 6. WHAT IF? In Example 5, suppose the recording studio raises its initial fee to \$75 and charges \$40 per hour for studio time.
  - a. Write an equation that gives the total cost of an album as a function of studio time (in hours).
  - b. Find the total cost of recording an album that takes 10 hours of studio time.

