11.3 Use Normal Distributions



You interpreted probability distributions. You will study normal distributions. So you can model animal populations, as in Example 3.



Key Vocabulary

- normal distribution
- normal curve
- standard normal distribution
- z-score

In Lesson 10.6, you studied probability distributions. One type of probability distribution is a *normal distribution*. A **normal distribution** is modeled by a bell-shaped curve called a **normal curve** that is symmetric about the mean.

KEY CONCEPT

For Your Notebook

Areas Under a Normal Curve

A normal distribution with mean \overline{x} and standard deviation σ has the following properties:

- The total area under the related normal curve is 1.
- About 68% of the area lies within 1 standard deviation of the mean.
- About 95% of the area lies within 2 standard deviations of the mean.
- About 99.7% of the area lies within 3 standard deviations of the mean.



EXAMPLE 1 Find a normal probability

A normal distribution has mean \overline{x} and standard deviation σ . For a randomly selected x-value from the distribution, find $P(\overline{x} - 2\sigma \le x \le \overline{x})$.

Solution

The probability that a randomly selected *x*-value lies between between $\overline{x} - 2\sigma$ and \overline{x} is the shaded area under the normal curve shown.

 $P(\overline{x} - 2\sigma \le x \le \overline{x}) = 0.135 + 0.34 = 0.475$

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INTERPRET GRAPHS

An area under a normal curve can be interpreted either as a percentage of the data values in the distribution or as a probability.