Keystrokes

# 3.1 Solving Linear Systems Using Tables 

MATERIALS • graphing calculator

## QUESTION How can you solve a system of linear equations using a table?

An example of a system of linear equations in two variables $x$ and $y$ is the following:

$$
\begin{array}{ll}
y=2 x+4 & \text { Equation 1 } \\
y=-3 x+44 & \text { Equation 2 }
\end{array}
$$

A solution of a system of equations in two variables is an ordered pair $(x, y)$ that is a solution of both equations. One way to solve a system is to use the table feature of a graphing calculator.

## EXPLORE Solve a system

Use a table to solve the system of equations above.

## STEP 1 Enter equations

Press $Y=$ to enter the equations. Enter Equation 1 as $y_{1}$ and Equation 2 as $y_{2}$.


## STEP 2 Make a table

Set the starting $x$-value of the table to 0 and the step value to 1 . Then use the table feature to make a table.


## STEP 3 find the solution

Scroll through the table until you find an $x$-value for which $y_{1}$ and $y_{2}$ are equal. The table shows $y_{1}=y_{2}=20$ when $x=8$.


- The solution of the system is $(8,20)$.


## Draw Conclusions Use your observations to complete these exercises

Use a table to solve the system. If you are using a graphing calculator, you may need to first solve the equations in the system for $y$ before entering them.

1. $y=2 x+5$
$y=-x+2$
2. $y=4 x+1$
$y=4 x-8$
3. $y=4 x-3$
$y=\frac{3}{2} x+2$
4. $8 x-4 y=16$
$-6 x+3 y=3$
5. $6 x-2 y=-2$
$-3 x-7 y=17$
6. $x+y=11$
$-x-y=-11$
7. Based on your results in Exercises 1-6, make a conjecture about the number of solutions a system of linear equations can have.
